Introduction to SLIS 5200

Mechanics of INFO 5200
Summer 2016

Objectives of this introduction
- Determine why we are here
- Introduce 5200 team
- Explain nature of how this course works
- Introduce assignments
- Familiarize with Learn site
- State expectations and level of effort
- Set boundaries for communication

Why we are here
- To understand how systems we use got to be the way they are
- To gain experience in working with concepts that are germane to information organization
- To become familiar with our role as professionals in the realm of information organization

The 5200 team
- Course Manager
  - Enoch
- TXWI_A
  - Enoch (30)
- TXWI_B
  - Enoch (30)
- TXWI_C
  - Enoch (30)
- NE
  - Villagran (30)

Web Institute
- Two days, 8:00 AM – 5:00 PM (normally)
- At least 2 breaks
- Stretch (and other stuff) if you need to
- Questions at any time
- Lecture early, exercises and examples later
- Overview of material on Learn, class procedures, examples and exercises

How this course works
- Web Institute overview
- Online Learn modules
- Readings
- Chats
- Assignments
- Communications
Introduction to SLIS 5200

Online Modules
- Meat and Potatoes of the course
- Opened one at a time, on a near-weekly basis
- Can be read in a few hours or less
- No assignments or deliverables from modules
- Each has its own list of supplementary reading
- Some have tutorials for various parts of the assignments

Chats
- Weekly nights (time depends on section)
- Not required*, but encouraged
- Question-and-answer format
- We will break when the questions run out
  *You must attend one chat

Readings
- Relevant to each weekly topic
- Used for furthering your knowledge
- No tests over readings
- No discussions or postings
- Be aware of the “nomenclature thing”

Assignments
- Start-up assignments* (3%)
- Info Organization Project (IOP)* (60%)
- Peer Review* (9%)
- Description posting* (1%)
- Concept Briefing (CB)* (25%)
- Chats (2%)
  * Explained in detail in a later institute lecture

Information Organization Project
- Major research paper
  - “Design an information system (searchable database) around a collection of your choice”
- Done in four major stages throughout semester
- Each stage has 3 deliverables*
- Each stage builds upon previous stages
- You must finish one stage before working on another
  - *Except 1st stage

Concept Briefing
- One-time short research paper
- Everyone will be assigned a different topic
- You will be assigned one of three due-dates
Expectations and level of effort

Expectations
- Institute attendance is required
- Your assignments must be on time
- Communication before-the-fact
- Check Learn daily

Level of effort
- Generally, 3 hrs per week per credit hour
- Expect some weeks to be much busier than others
- “checklisting” is “B” or “C” work

“A” work vs. “C” work

“A” work
- Goes significantly beyond written instructions
- Involves completeness and timeliness of work
- Demonstrates mastery of all concepts taught in the class

“B” and “C” work
- Shows no initiative beyond written instructions
- May involve incomplete work or tardiness

Communications

- You may communicate either by email or public posting
- IOP, class procedure, and content questions to section instructor
- Concept Briefing questions to Instructor
- Technology and InMagic questions to 5200 Central

Communications

- No submissions outside Learn accepted*
- Submissions will not be acknowledged
- Submissions outside due dates may not be accepted
- Questions asked outside Learn may not be answered

Rules of thumb

- This is a hard, complex class
- Stay on schedule
- It's all written down
- Instructions explain minimum expectations
- Read everything
- No dumb questions
- Don’t be a ghost
- Plan wisely
- Class terminology critical to survival
- Minimal effort generally yields minimal grades